

REMEMBER VERSE ACTIVITIES

YOUNGER ELEMENTARY



TREASURE HUNT

Write the *Remember Verse* on a white board, but leave out 6-7 words or phrases. Before class, write these missing words on index cards (one word per card) and hide them around the room. At the given time, kids hunt around the classroom for the missing cards. As cards are discovered, they are turned in to the teacher. When all the cards have been found, the class decides together what words go in each empty spot in the memory verse. Choose a kid to write the missing words on the white board.

CAVE IN!

Write the *Remember Verse* on the white board, but leave out 6-7 words or phrases. Before class, write these missing words on index cards. On two additional cards, write "CAVE IN!" Mix up all the cards. During class, place all the cards (including the "CAVE IN!" cards) upside down on a table so the words can't be seen. Let students take turns picking a card. If the card contains a word from the *Remember Verse*, then decide as a class where the word belongs in the verse. That kid can tape the word into the missing spot on the white board. Continue picking cards and deciding where they belong in the verse. The goal is to collect all the missing words without drawing a "CAVE IN!" card. If at any time a "CAVE IN!" card is drawn, all the word cards must be mixed up and returned face down on the table. Kids must start over and the card picking begins again. Don't include the "CAVE IN!" card that was drawn last. This leaves just one "CAVE IN!" card hidden in the cards. Follow the same steps as the previous round. Removing the drawn "CAVE IN!" card before starting the next round prevents the game from going on forever and ever and ever.

WHERE DO I GO?

Before class, select 5-6 words from the *Remember Verse*. Write these words on index cards (one word per card). Depending on your class size, you might want a few more or a few less. At the given time, mix up the cards and give one card to each student who has been chosen to play the game. Students must look at their cards and arrange themselves in the order their words appear in the memory verse. Use a timer to record how long it takes. After they successfully put themselves in order, mix up the cards, hand them out, and play again. See if they can improve their time. For an added challenge, tape the cards to the back of each student so they can't read their own card.

50/50 TREASURE CHASE

Select 6-8 words or phrases from the *Remember Verse*. Write the words on the cards. Cut each card in half before class. During class, mix up the card pieces and place them on a table. Have everyone gather around the table and put the words in the order they appear in the verse. Of course, students will

also have to find and match the two halves of each word before doing so. For an added challenge, cut the cards into thirds. Since your cards will be chopped up after this game, you might want to save this game for the last week of the *Remember Verse*.

MISSING MEMORY

Create a matching game (similar to the game *Memory*) using missing words from the *Remember Verse* and blank index cards. Play in groups. Place the cards placed upside down on the floor. Have kids take turns matching the missing words.

LEAPING LAVA

Write each word of the *Remember Verse* on a blank index card. For longer verses, write two words on each card. Place the cards on the floor, in order, creating a path around the room. Instruct kids that they're exploring a red hot volcano and the only safe place to walk are on the cards. Kids will read each card as they step on it. (Review each card before beginning the game so kids can easily read what's on each card.) Increase the challenge by placing the cards farther apart so kids have to jump from card to card.