

REMEMBER VERSE ACTIVITIES

OLDER ELEMENTARY



CAVE IN!

Write the *Remember Verse* on the white board, but leave out 6-7 words or phrases. Before class, write these missing words on index cards. On two additional cards, write “CAVE IN!” Mix up all the cards. During class, place all the cards (including the “CAVE IN!” cards) upside down on a table so the words can’t be seen. Let students take turns picking a card. If the card contains a word from the *Remember Verse*, then decide as a class where the word belongs in the verse. That kid can tape the word into the missing spot on the white board. Continue picking cards and deciding where they belong in the verse. The goal is to collect all the missing words without drawing a “CAVE IN!” card. If at any time a “CAVE IN!” card is drawn, all the word cards must be mixed up and returned face down on the table. Kids must start over and the card picking begins again. Don’t include the “CAVE IN!” card that was drawn last. This leaves just one “CAVE IN!” card hidden in the cards. Follow the same steps as the previous round. Removing the drawn “CAVE IN!” card before starting the next round prevents the game from going on forever and ever and ever.

WHERE DO I GO?

Before class, select 5-6 words from the *Remember Verse*. Write these words on index cards (one word per card). Depending on your class size, you might want a few more or a few less. At the given time, mix up the cards and give one card to each student who has been chosen to play the game. Students must look at their cards and arrange themselves in the order their words appear in the memory verse. Use a timer to record how long it takes. After they successfully put themselves in order, mix up the cards, hand them out, and play again. See if they can improve their time. For an added challenge, tape the cards to the back of each student so they can’t read their own card.

SHUFFLE SCUFFLE

Pick 9-10 words from the *Remember Verse* and write each word on a card. Mix up the cards. Have a student volunteer take the cards and lay them out on a table as fast as they can. Take turns to see who can do this the fastest. Mix up the cards between each turn.

SHUFFLE SCUFFLE RELAY

Pick 10 words from the *Remember Verse* and write each word on a card. Mix up the cards. Place the stack of cards at one end of the room on a table. Whoever wants to play the game will make a line on the other side of the room. One student at a time will run to the stack of cards, select the top card and place it on the table near where they think it belongs in the verse. For example, if they draw a word from the beginning of the verse, they’ll place it toward the left side of the table. After placing the card, they run to the back of the line and the next student runs to select a card. They place their card on the

table where it belongs in the verse in relation to the card previously placed. The relay continues until all the cards have been placed in the correct order. Kids in line can talk and help the person place the card, but they must remain on their side of the room. Only the one who is placing the card can be at the table. Set a timer to record your time. Keep track of your best times throughout the year!

50/50 TREASURE CHASE

Select 6-8 words or phrases from the *Remember Verse*. Write the words on the cards. Cut each card in half before class. During class, mix up the card pieces and place them on a table. Have everyone gather around the table and put the words in the order they appear in the verse. Of course, students will also have to find and match the two halves of each word before doing so. For an added challenge, cut the cards into thirds. Since your cards will be chopped up after this game, you might want to save this game for the last week of the *Remember Verse*.